***XAYAH SEASON 9***

##### PASSIVE: CLEAN CUTS = INNATE: Xayah's ability casts generate 3 stacks of Clean Cuts, lasting for 8 seconds, refreshing on subsequent casts, and stacking up to 5 times. Xayah's basic attacks are empowered to each consume a stack on-attack to instead shoot a Feather that deals the attack's damage to the primary target and 30 / 40 / 50% (based on level) AD physical damage to other enemies hit, with the secondary damage also critically striking if the main attack does. INNATE - LOVER'S LEAP: If either Xayah or Rakan is channeling Recall, the other may move nearby and channel their own to join alongside them. Both reach base at the time of which the initiator's Recall completes.

##### Q: DOUBLE DAGGERS = ACTIVE: Xayah throws a volley of two Feathers in the target direction that each deal physical damage to enemies hit. Targets hit after the first take 50% reduced damage.

##### W: DEADLY PLUMAGE = ACTIVE: Xayah enters a frenzy for 4 seconds, gaining bonus attack speed and empowering her basic attacks to strike a second time, dealing 20% damage. Whenever Xayah hits an enemy champion with the strike, she gains 30% bonus movement speed for 1.5 seconds. If Rakan is nearby upon cast, he also becomes empowered, and gains the bonus movement speed at the same time as Xayah.

##### E: BLADECALLER = ACTIVE: Xayah recalls all planted Feathers to shoot back to her, each dealing physical damage to enemies hit, increased by 0% − 75% (based on critical strike chance). Bladecaller deals 50% damage to minions. An enemy takes 100% − 10% (based on previous feathers hit) damage from a Feather. A target hit by at least three Feathers is rooted for 1.25 seconds. Enemies can be hit by an individual Feather only once per pass.

##### R: FEATHERSTORM = ACTIVE: Xayah leaps into the air, becoming untargetable and ghosted for 1.5 seconds. After 1 second, she shoots 5 Feathers in a cone in the target direction that deal physical damage to enemies hit. Xayah is unable to basic attack or cast abilities during Featherstorm, but can still move.